

Kettle Dragon

Large dragon, chaotic

Armor Class 14 (natural armor)

Hit Points 105 (10d10)

Speed 40 ft., fly 80 ft.

STR
20 (+5)

DEX
10 (+0)

CON
10 (+0)

INT
15 (+2)

WIS
12 (+1)

CHA
10 (+1)

Skills Perception +4, Stealth +3

Senses passive Perception 14

Languages Draconic

Challenge 5 (1,800 XP)

Flyby. The kettle dragon doesn't provoke an opportunity attack when it flies out of an enemy's reach.

ACTIONS

Multiattack. The kettle dragon makes two claw attacks and either a bite attack or a spit fire attack.

Spit Fire (4/Day). Ranged Touch Attack: +3 to hit, reach 60 ft., one target. *Hit:* (6d6) fire damage.

Bite. Melee Weapon Attack: +8 to hit, reach 5 ft., one target. *Hit:* (2d8 + 5) piercing damage

Claw. Melee Weapon Attack: +8 to hit, reach 5 ft., one target. *Hit:* (2d6 + 5) slashing damage

Tail. Melee Weapon Attack: +8 to hit, reach 15 ft., one target. *Hit:* (2d8 + 5) bludgeoning damage